

# Information Service Engineering

## Lecture 10: Basic Machine Learning - 1



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AIFB - Karlsruhe Institute of Technology

Summer Semester 2021

3.1 Knowledge Representations and Ontologies

3.2 Semantic Web and the Web of Data

3.3 Linked Data Principles

3.4 How to identify Things - URIs

3.5 Resource Description Framework (RDF)  
as simple Data Model

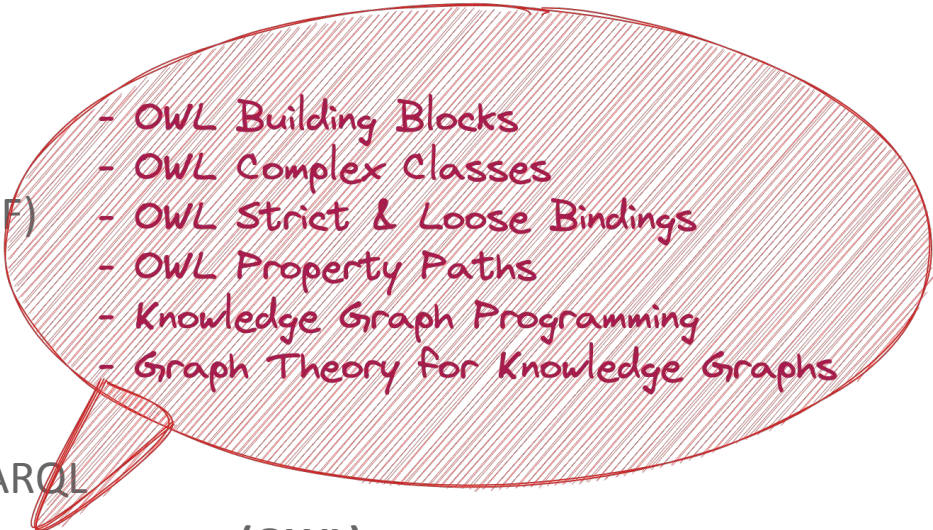
3.6 Creating new Models with RDFS

3.7 Knowledge Graphs

3.8 Querying Knowledge Graphs with SPARQL

**3.9 More Expressivity with Web Ontology Language (OWL)**

**3.10 Knowledge Graph Programming**

- 
- OWL Building Blocks
  - OWL Complex Classes
  - OWL Strict & Loose Bindings
  - OWL Property Paths
  - Knowledge Graph Programming
  - Graph Theory for Knowledge Graphs

# Information Service Engineering

## Lecture Overview

1. Information, Natural Language and the Web
2. Natural Language Processing
3. Knowledge Graphs
4. **Basic Machine Learning**
5. ISE Applications

### 4.1 A Brief History of AI

4.2 Introduction to Machine Learning

4.3 Main Challenges of Machine Learning

4.4 Machine Learning Workflow

4.5 Basic ML Algorithms 1 - k-Means Clustering

4.6 Basic ML Algorithms 2 - Linear Regression

4.7 Basic ML Algorithms 3 - Decision Trees

4.8 Neural Networks and Deep Learning

4.9 Word Embeddings

4.10 Knowledge Graph Embeddings



Can you find the cancer?

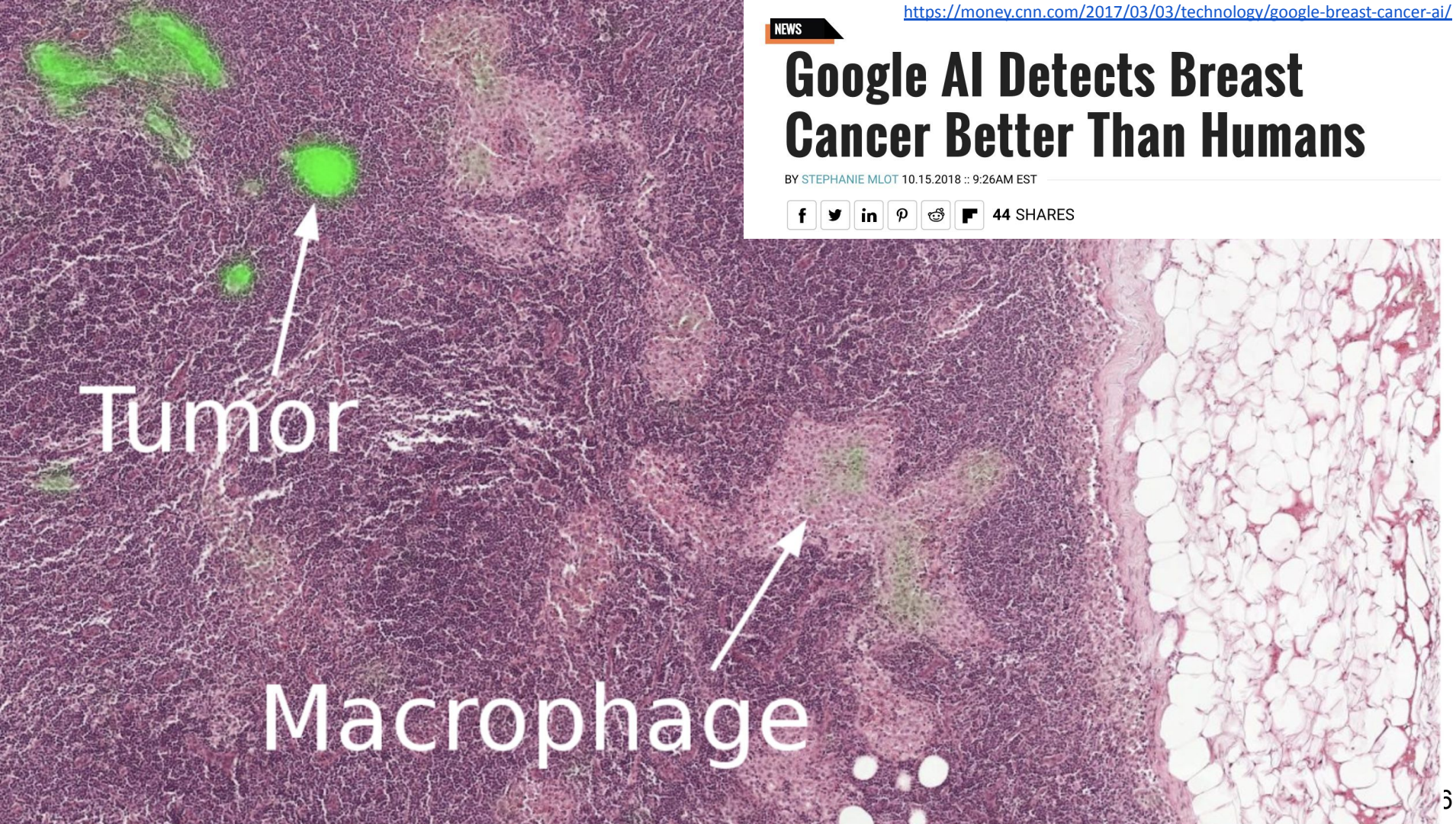


NEWS

# Google AI Detects Breast Cancer Better Than Humans

BY STEPHANIE MLOT 10.15.2018 :: 9:26AM EST

      44 SHARES



Tumor

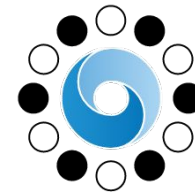
Macrophage



# AlphaGo Zero: Google DeepMind supercomputer learns 3,000 years of human knowledge in 40 days



17



# AlphaGo



<http://www.telegraph.co.uk/science/2017/10/18/alphago-zero-google-deepmind-supercomputer-learns-3000-years/>



<https://www.christies.com/features/A-collaboration-between-two-artists-one-human-one-a-machine-9332-1.aspx>



## Is artificial intelligence set to become art's next medium?

16 October 2018

PHOTOGRAPHS & PRINTS |

AI artwork sells for \$432,500 — nearly 45 times its high estimate — as Christie's becomes the first auction house to offer



# Machine learning has been used to automatically translate long-lost languages

Some languages that have never been deciphered could be the next ones to get the machine translation treatment.

<https://www.technologyreview.com/s/613899/machine-learning-has-been-used-to-automatically-translate-long-lost-languages/>

by **Emerging Technology from the arXiv**

Jul 1, 2019

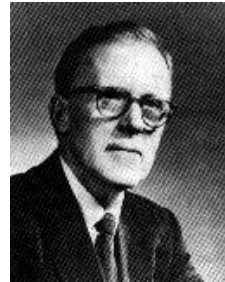
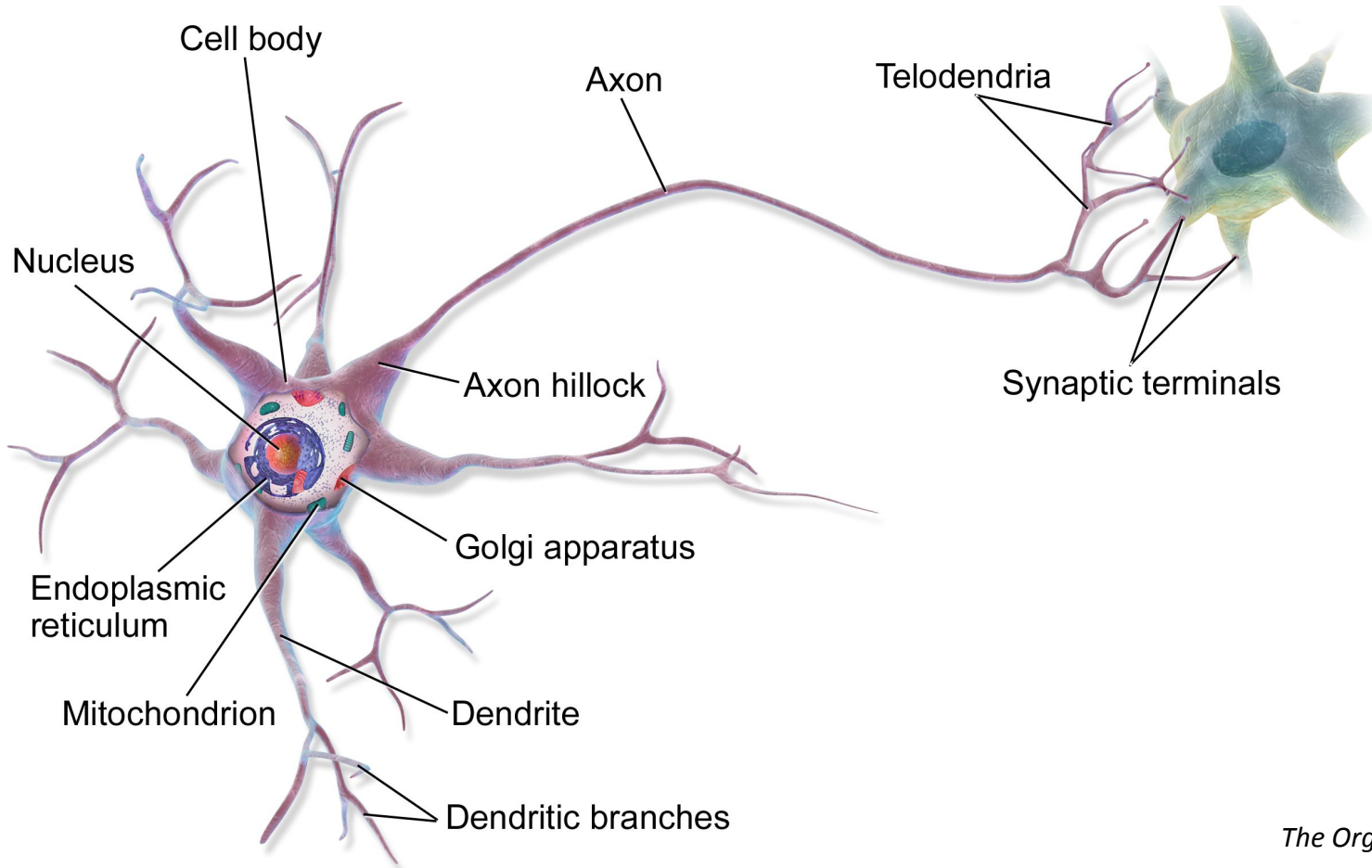
*"...in from three to eight years we will have a machine with the general intelligence of an average human being", Marvin Minsky (1970)*

**Are we all doomed...?**

**...or do we simply have a tendency to overestimate technology?**

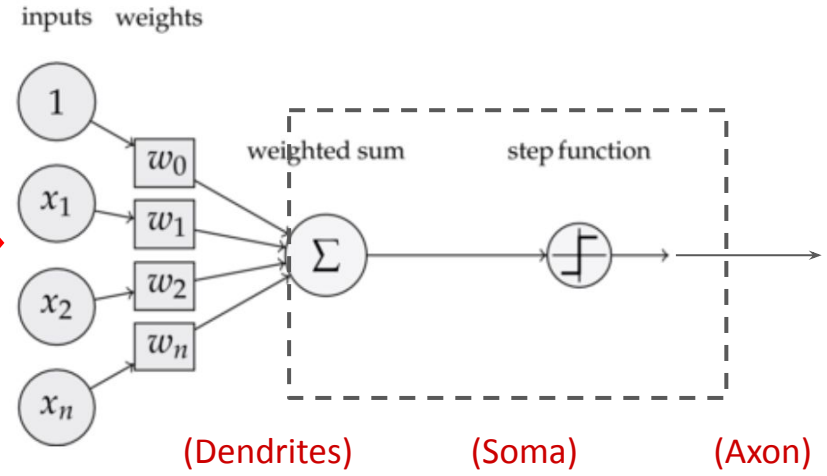
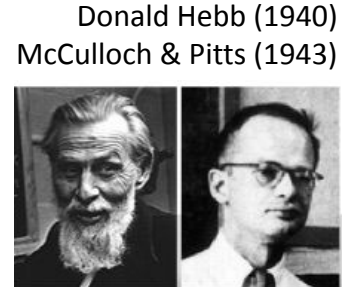
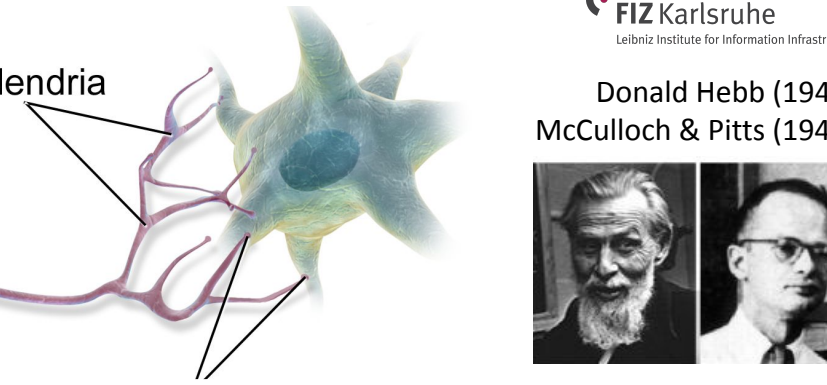
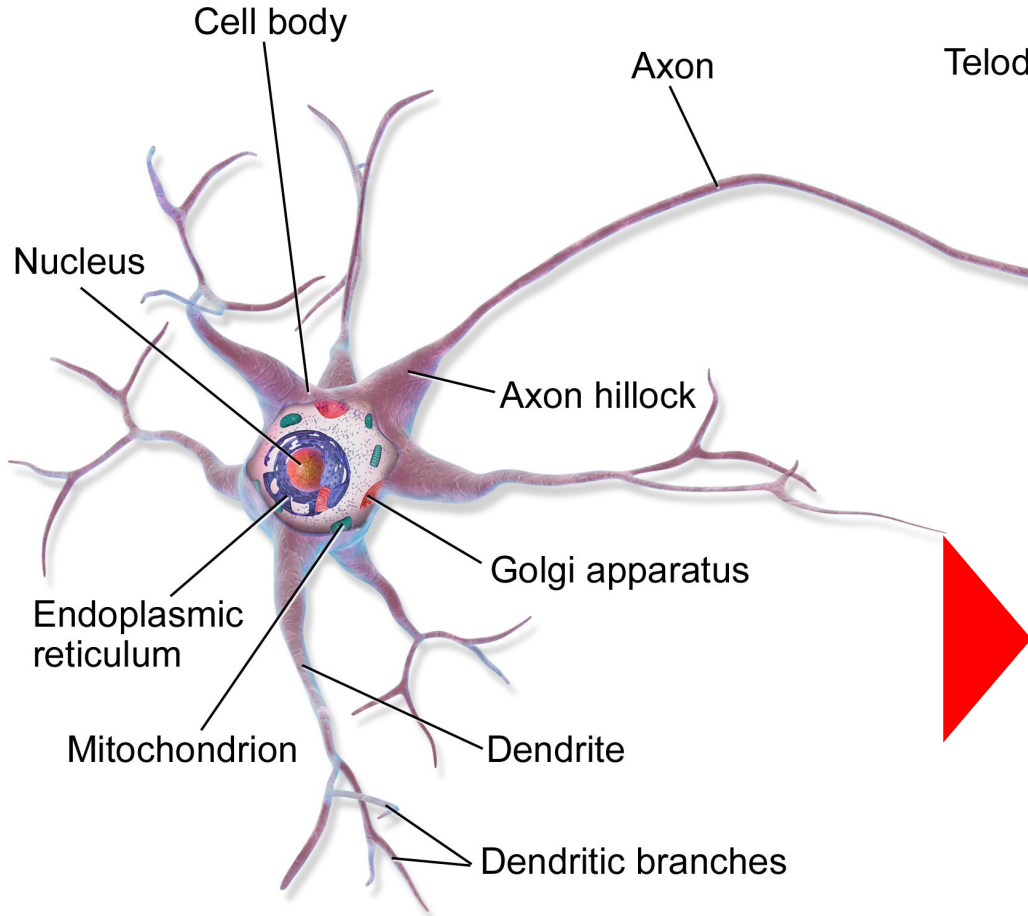


# From Biological Neuron to the Artificial Neuron Model



Donald Hebb  
*The Organization of Behaviour* (1949)

# From Biological Neuron to the Artificial Neuron Model



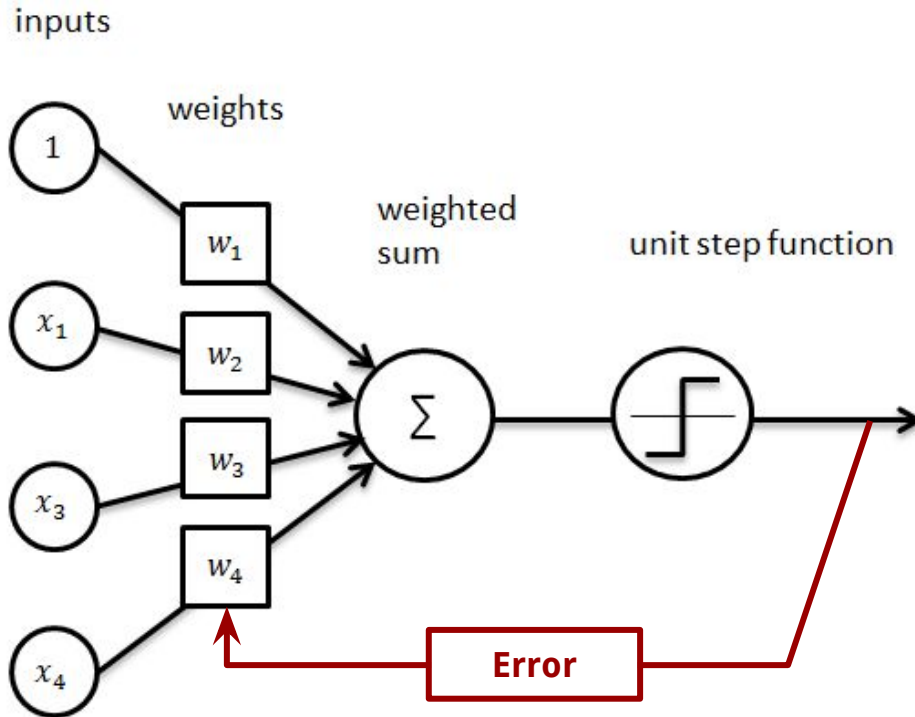


# Perceptron Algorithm



Frank Rosenblatt

*The perceptron: a probabilistic model for information storage and organization in the brain. (1958)*

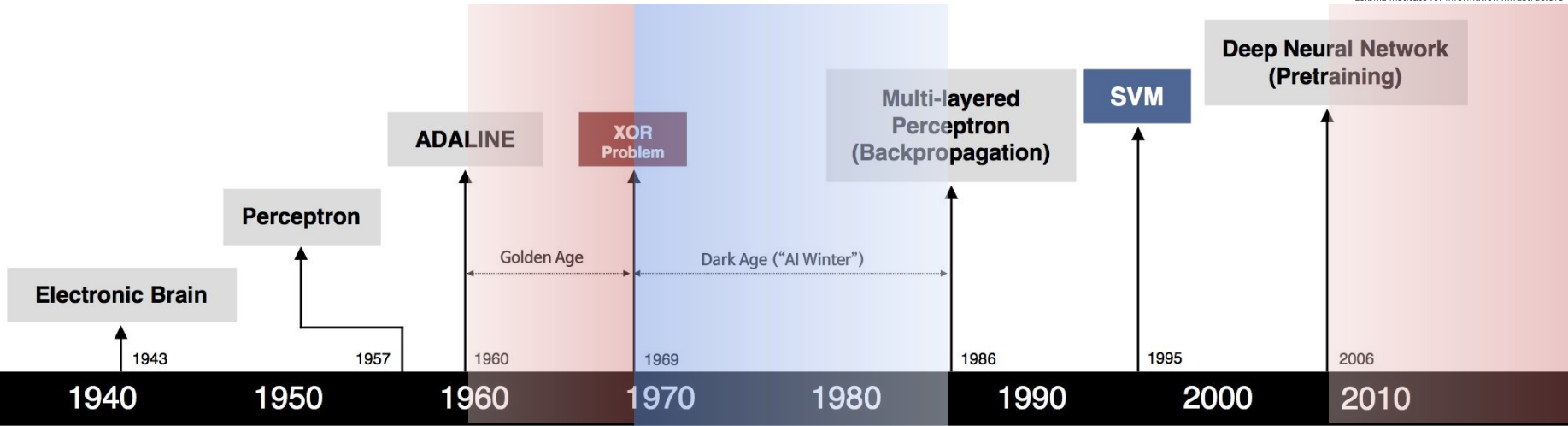


$$w_{ij}^{new} = w_{ij}^{old} + \Delta w_{ij}$$

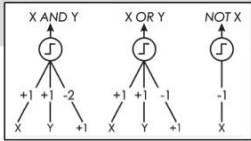
$$\Delta w_{ij} = \alpha \cdot (t_j - o_j) \cdot x_i.$$



# Machine Learning Timeline



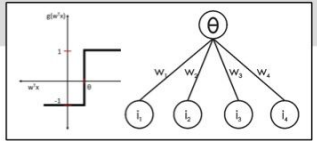
S. McCulloch – W. Pitts



- Adjustable Weights
- Weights are not Learned



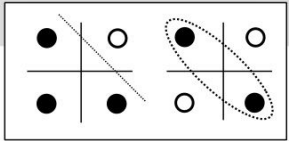
F. Rosenblatt    B. Widrow – M. Hoff



- Learnable Weights and Threshold



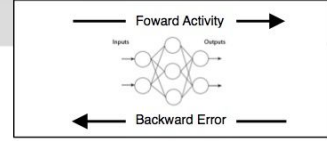
M. Minsky – S. Papert



- XOR Problem



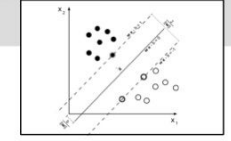
D. Rumelhart – G. Hinton – R. Williams



- Solution to nonlinearly separable problems
- Big computation, local optima and overfitting



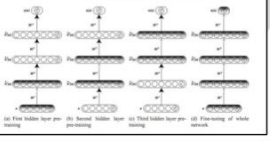
V. Vapnik – C. Cortes



- Limitations of learning prior knowledge
- Kernel function: Human Intervention

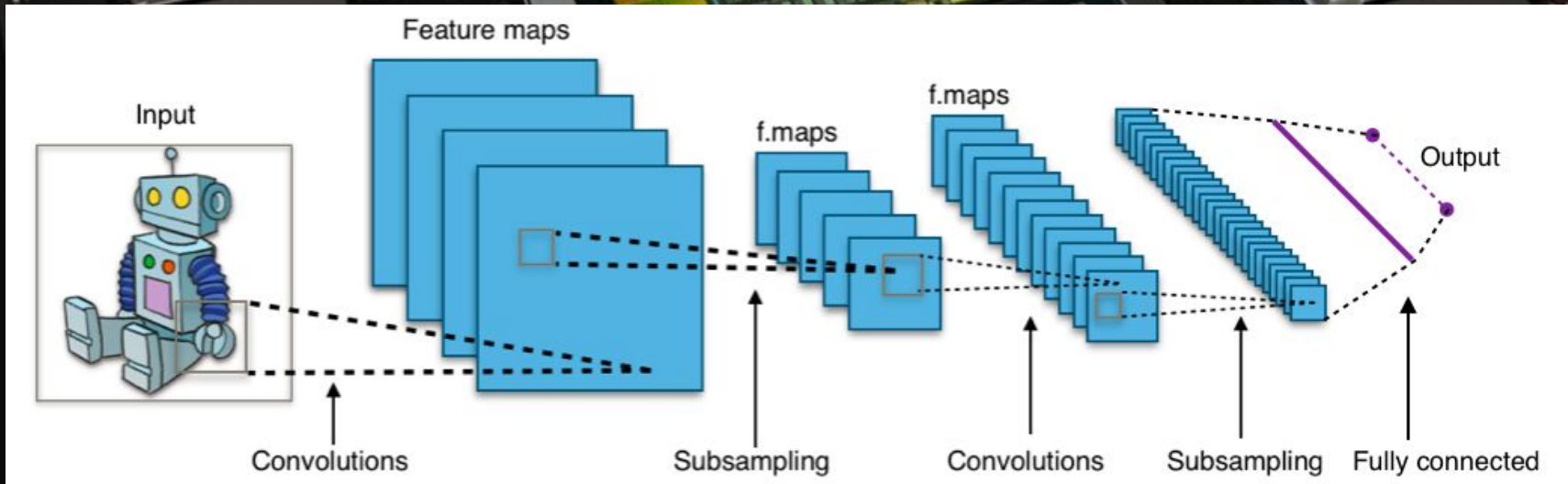


G. Hinton – S. Ruslan



- Hierarchical feature Learning

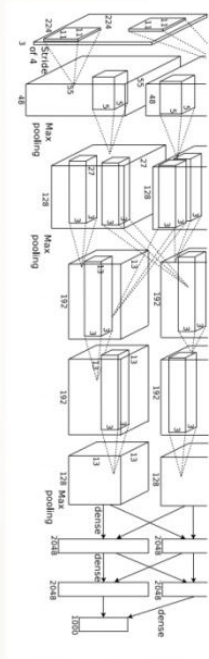
# Deep Convolutional Neural Networks on GPU Supercomputers





# Reusable Highly Complex Pre-Trained and Re-Usable Models

## “AlexNet”



[Krizhevsky et al. NIPS 2012]

## “GoogLeNet”



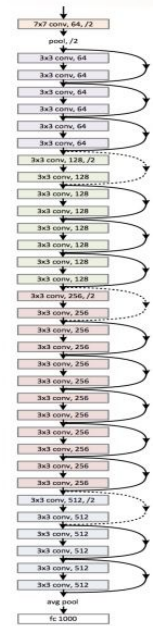
[Szegedy et al. CVPR 2015]

## “VGG Net”



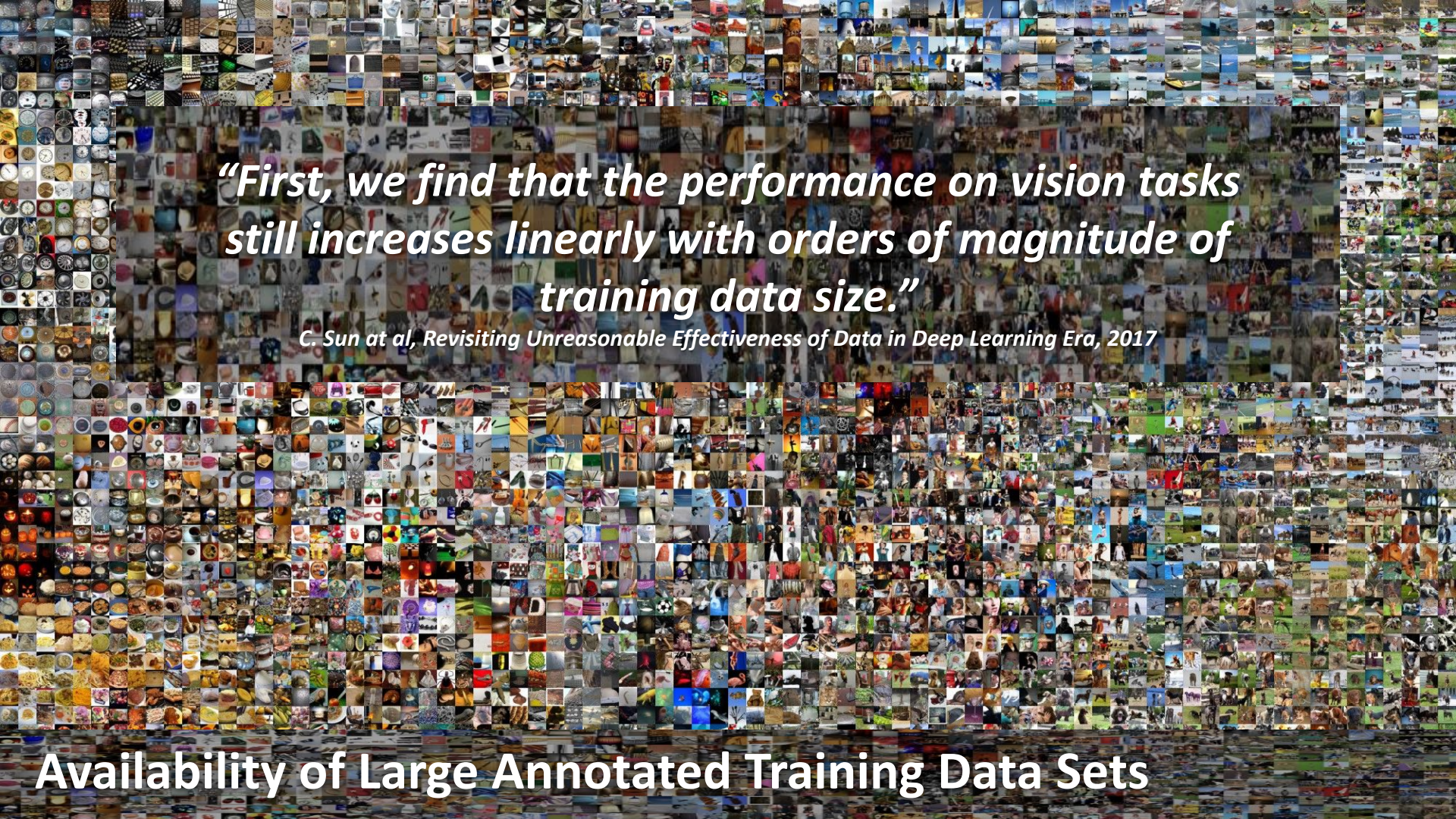
[Simonyan & Zisserman, ICLR 2015]

## “ResNet”



[He et al. CVPR 2016]





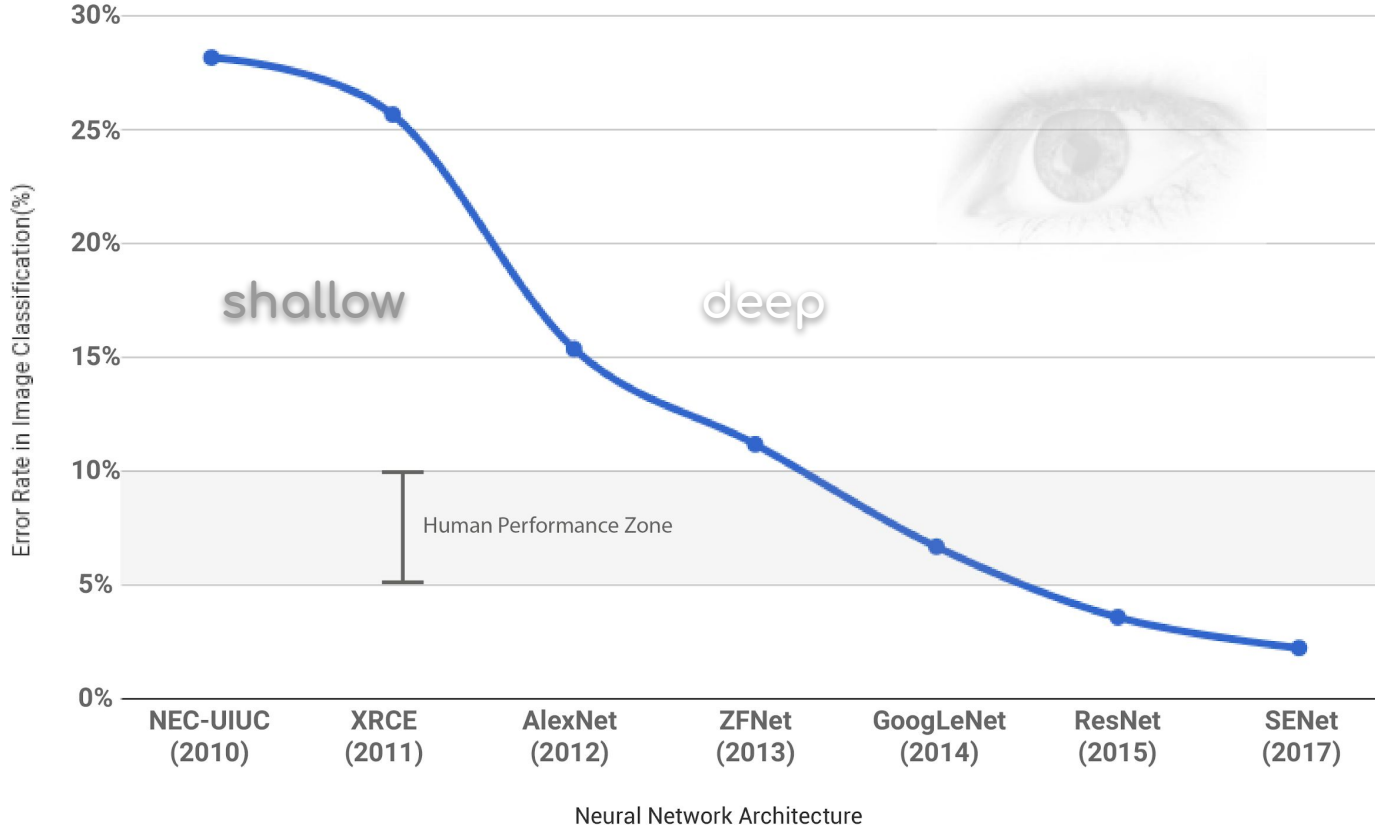
***“First, we find that the performance on vision tasks  
still increases linearly with orders of magnitude of  
training data size.”***

*C. Sun et al, Revisiting Unreasonable Effectiveness of Data in Deep Learning Era, 2017*

**Availability of Large Annotated Training Data Sets**



# The ImageNet Effect



## IMAGENET

Large Scale Visual Recognition  
Challenge (ILSVRC)

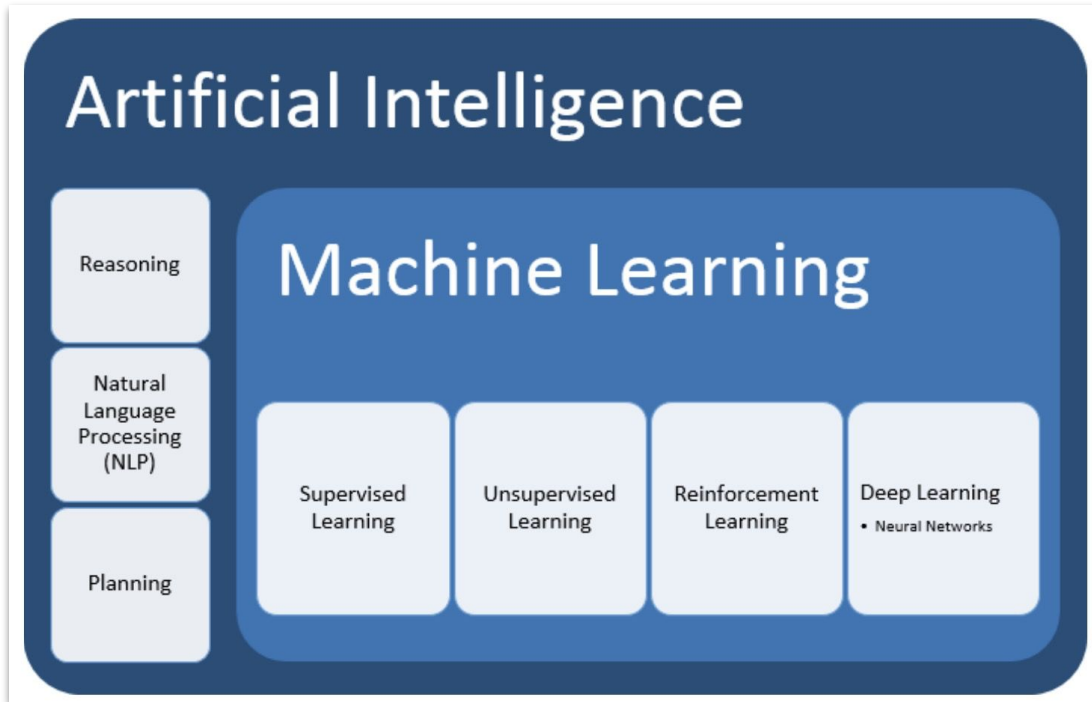
<http://image-net.org/challenges/LSVRC/>

# What Deep Learning has achieved so far

- Near-human to superhuman level **image classification**
- Near-human level **speech recognition**
- Near-human level **handwriting transcription**
- Improved **machine translation**
- Improved **text-to-speech conversion**
- **Digital assistants**
- Near-human level **autonomous driving**
- Superhuman Go playing

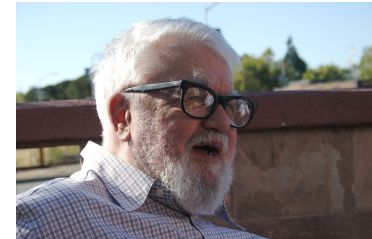


# Artificial Intelligence and Machine Learning

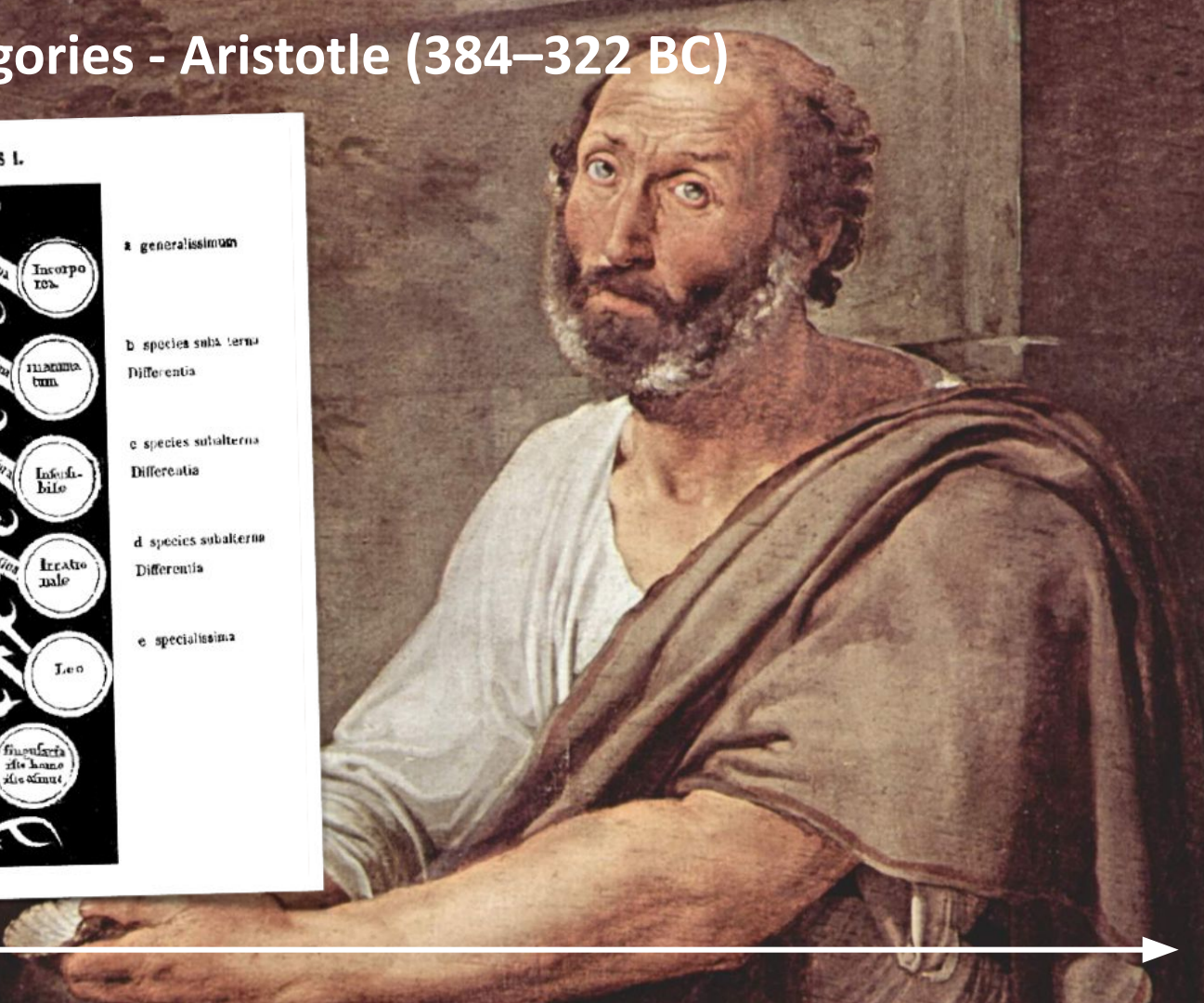
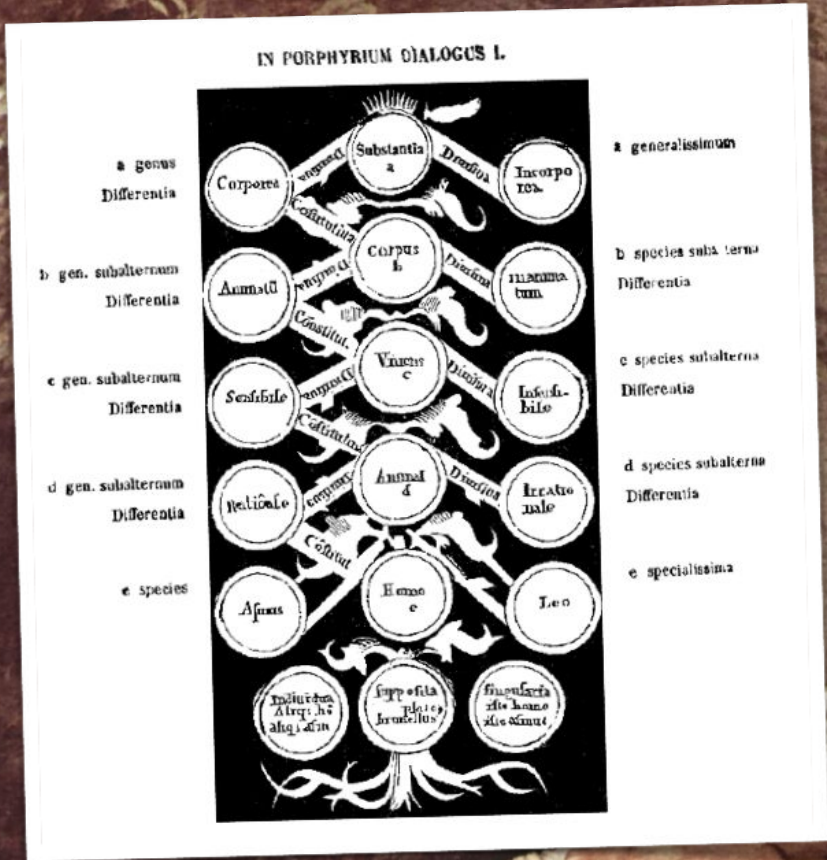


*“The goal of AI is to develop machines that behave as though they were intelligent.”*

- John McCarthy (1955)



# The Universal Categories - Aristotle (384–322 BC)



# Calculus Ratiocinator - Gottfried Wilhelm Leibniz (1646-1716)

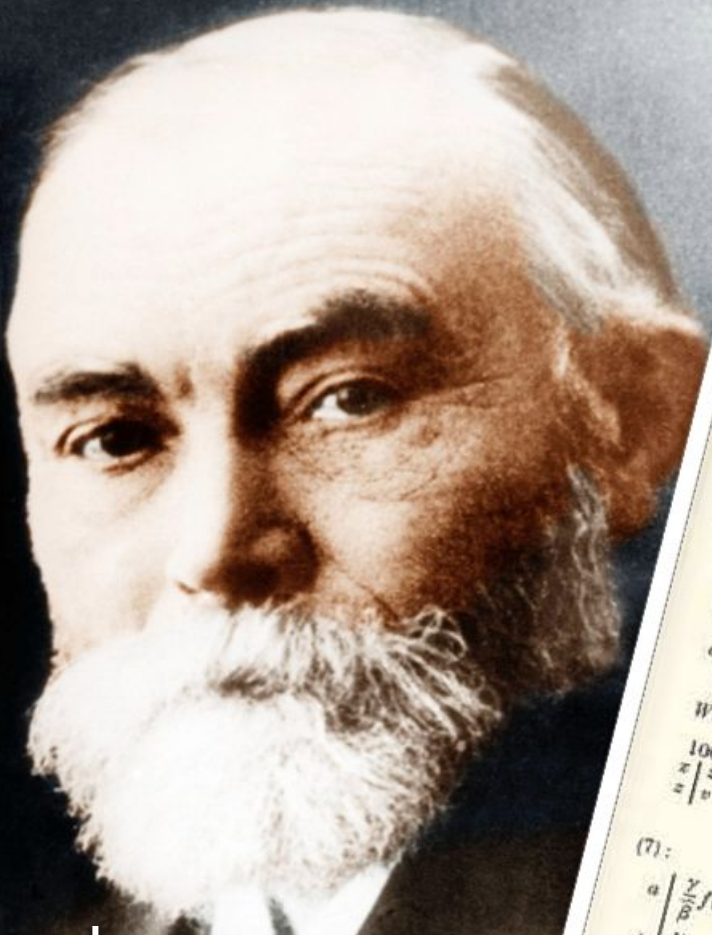
*“The only way to rectify our reasonings is to make them as tangible as those of the Mathematicians, so that we can find our error at a glance, and when there are disputes among persons, we can simply say: **Let us calculate** [calculemus], without further ado, to see who is right.*

*Leibniz in a letter to Ph. J. Spener, Juli 1687*

Calculemus!



# Begriffsschrift - Gottlob Frege (1848-1925)



350 BCE

71

BEGRIFFSSCHRIFT

---

(55) ::

$$\begin{array}{l} d \mid x \\ c \mid z \end{array}$$

$$\begin{array}{l} \text{---} \\ | \\ \text{---} \begin{array}{l} (x \equiv z) \\ \gamma \\ \beta \end{array} f(x, z) \\ | \\ \text{---} \begin{array}{l} \gamma \\ \beta \end{array} f(x, z) \end{array}$$

§ 30. 99

(52):

$$\begin{array}{l} f(I) \mid \Gamma \\ c \end{array}$$

$$\begin{array}{l} \text{---} \\ | \\ \text{---} \begin{array}{l} (z \equiv x) \\ \gamma \\ \beta \end{array} f(x, z) \\ | \\ \text{---} \begin{array}{l} \gamma \\ \beta \end{array} f(x, z) \end{array} \equiv \begin{array}{l} \gamma \\ \beta \end{array} f(x, z)$$

(37):

$$\begin{array}{l} a \mid \frac{\gamma}{\beta} f(x, z) \\ b \mid (z \equiv x) \\ c \mid \frac{\gamma}{\beta} f(x, z) \end{array}$$

$$\begin{array}{l} \text{---} \\ | \\ \text{---} \begin{array}{l} \gamma \\ \beta \end{array} f(x, z) \\ | \\ \text{---} \begin{array}{l} (z \equiv x) \\ \gamma \\ \beta \end{array} f(x, z) \end{array}$$

Whatever follows  $x$  in the  $f$ -sequence belongs to the  $f$ -sequence beginning with  $x$ .

$$\begin{array}{l} 106 \\ x \mid z \\ z \mid v \end{array}$$

$$\begin{array}{l} \text{---} \\ | \\ \text{---} \begin{array}{l} \gamma \\ \beta \end{array} f(z, v) \\ | \\ \text{---} \begin{array}{l} \gamma \\ \beta \end{array} f(z, v) \end{array}$$

(7):

$$\begin{array}{l} a \mid \frac{\gamma}{\beta} f(z, v) \\ b \mid \frac{\gamma}{\beta} f(z, v) \\ c \mid f(z, v) \end{array}$$

(104). (105). (106).

1687

1879



# Cold War Machine Translation (1954-1966)

- Futile Efforts in **Rule-based Machine Translation** from Russian to English
- Famous linguistic lore:
  - **ENGLISH:** *“The spirit was willing, but the flesh was weak”*

▼  
**RUSSIAN**

▼  
**ENGLISH:** *“The Vodka was good, but the meat was rotten”*

According to John A. Kouwenhoven 'The trouble with translation' in Harper's Magazine, August 1962 and W. John Hutchins, *Machine Translation: Past, Present, and Future*, Longman Higher Education, 1985, p. 5.

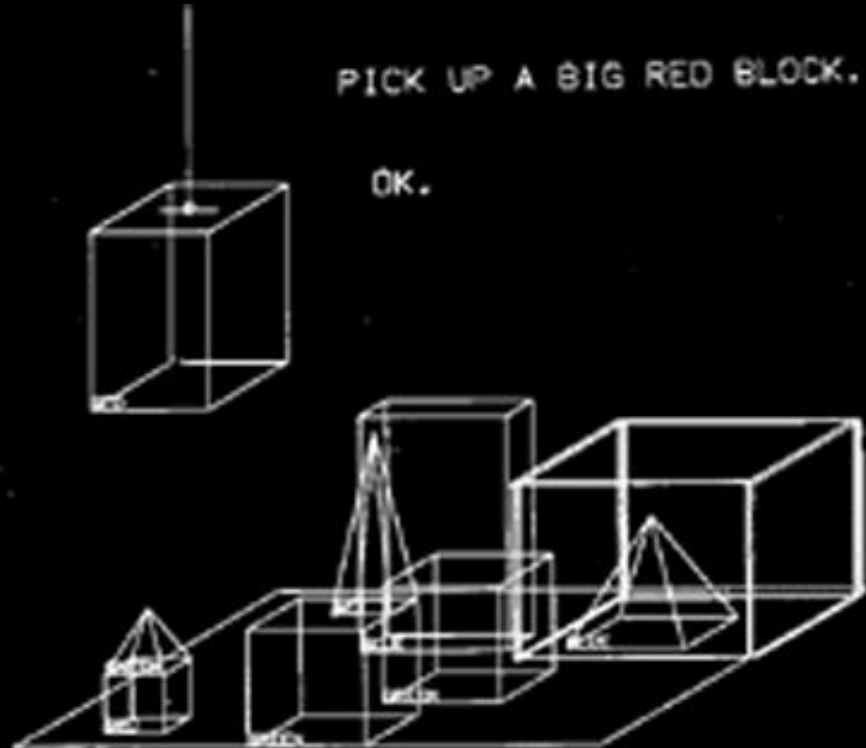
350 BCE

1687

1879

1954

# Symbolic Manipulation to Rule the World

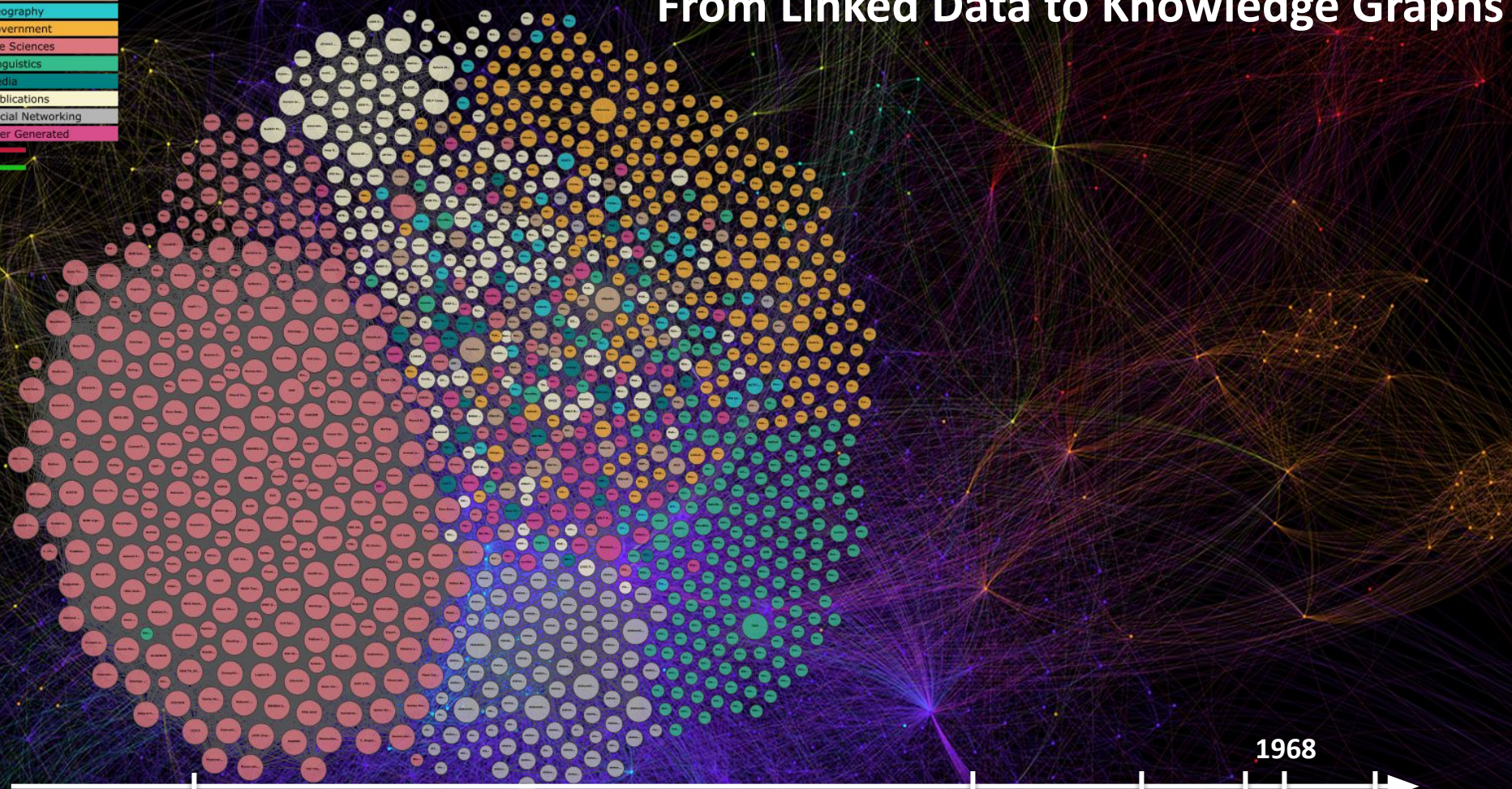


- **SHRDLU** by Terry Winograd (1968-1970)





# From Linked Data to Knowledge Graphs



350 BCE

1687

1879

1954

1968

2010



4.1 A Brief History of AI

**4.2 Introduction to Machine Learning**

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# How do we learn?

- Recognizing that last time we were in this situation (*saw this data*)
- we tried out some particular action (*gave this output*) and
- it worked (*was correct*), so we'll try it again,
- or it didn't work (*was not correct*), so we'll try something different.

- We make an **observation**,
- we **remember**,
- we **adapt**,
- and we **generalize**.



# What is Machine Learning

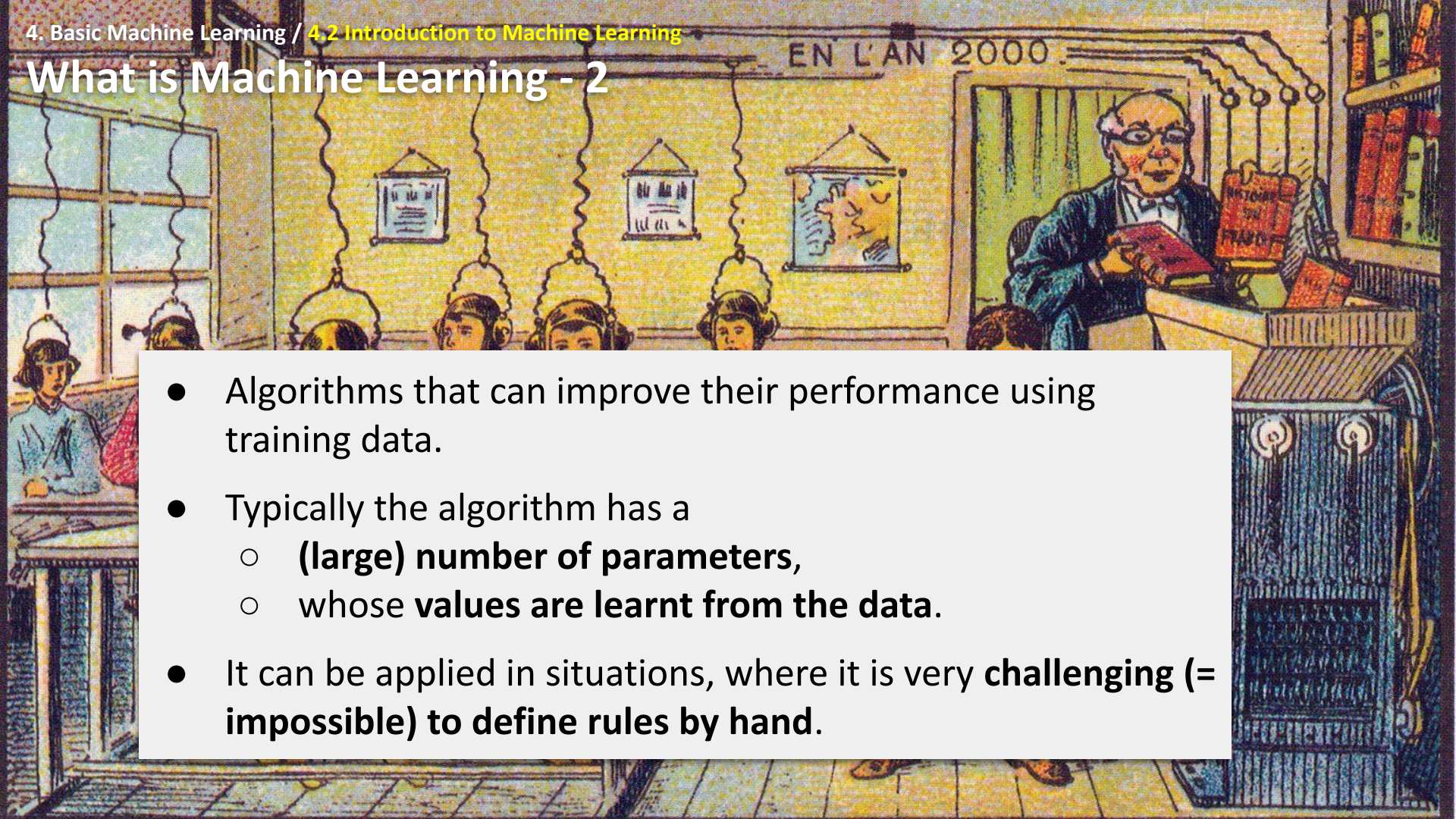
## Definition:

A computer program is said to learn from **experience**  $E$  with respect to some class of **tasks**  $T$  and **performance measure**  $P$ , if its performance at tasks in  $T$ , as measured by  $P$ , improves with experience  $E$ .

T. Mitchell, Machine Learning (1997)



## What is Machine Learning - 2



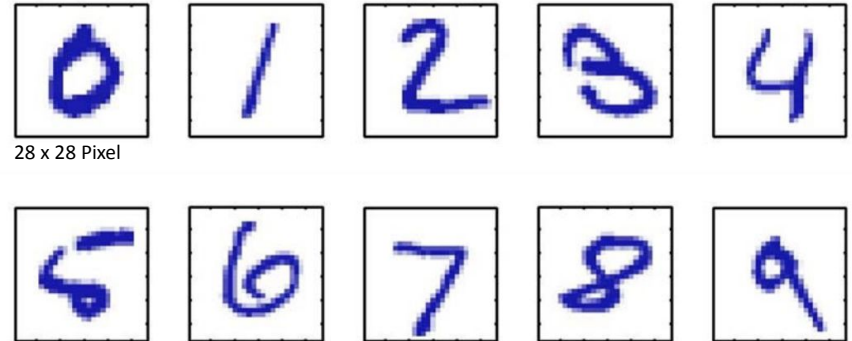
- Algorithms that can improve their performance using training data.
- Typically the algorithm has a
  - **(large) number of parameters,**
  - whose **values are learnt from the data.**
- It can be applied in situations, where it is very **challenging (= impossible) to define rules by hand.**

# Example Problem Formulation

## Handwritten Digit Recognition

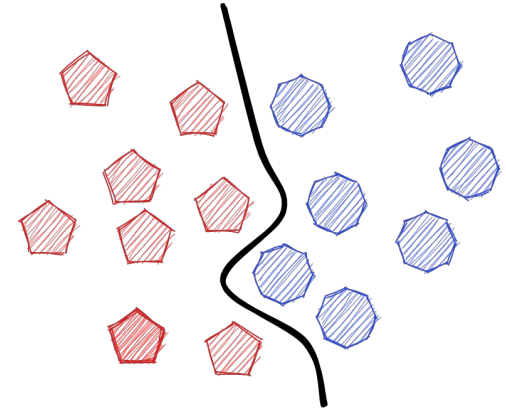
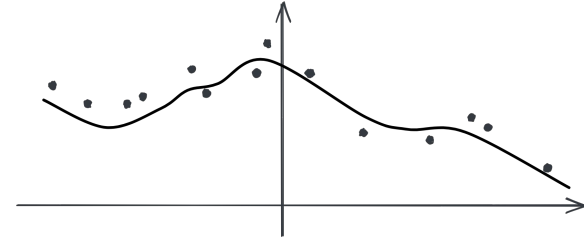
Assign the correct value to a handwritten digit.

- Represent the **input image** as a vector  $x \in \mathbb{R}^{784}$
- Learn a **classifier**  $y=f(x)$  such that,  
 $f: x \rightarrow \{0, 1, 2, 3, 4, 5, 6, 7, 8, 9\}$



# Regression vs. Classification Problems

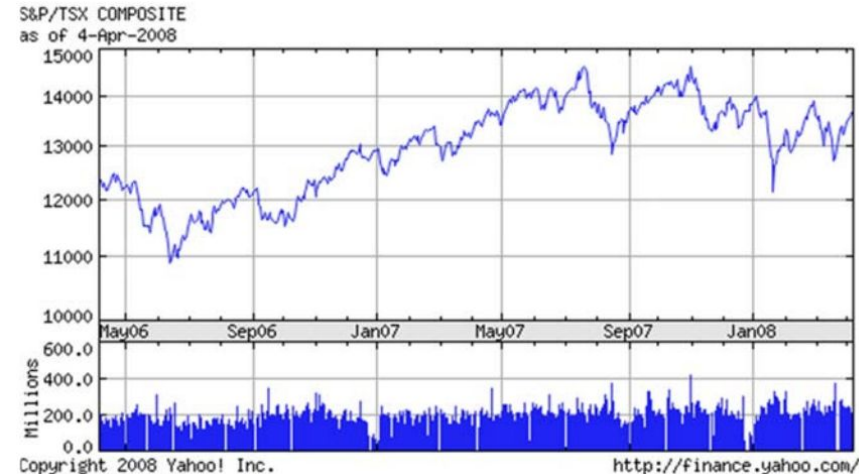
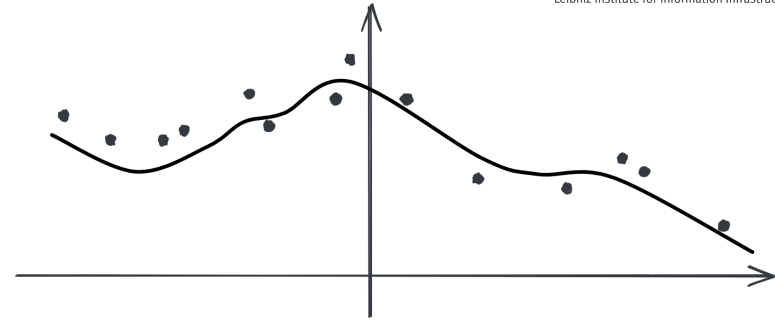
- Problems with a **quantitative response** most times are considered as **regression problems**.
- Problems involving a **qualitative response** are often referred to as **classification problems**.





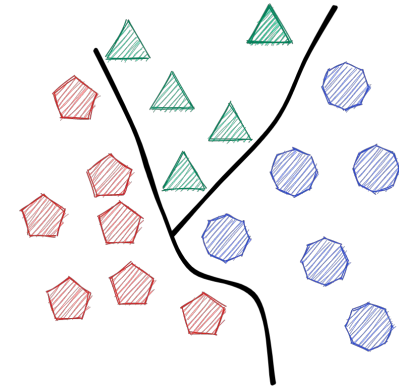
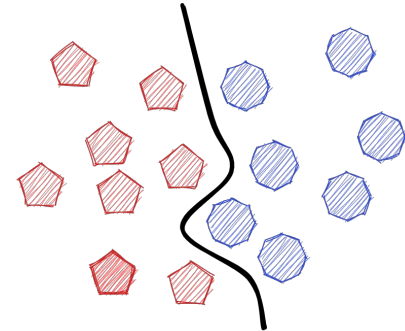
# Regression Problems

- The goal of **Regression** is to estimate a real-valued variable  $y \in \mathbb{R}$  given a pattern  $x$ .
- Example:
  - Prediction of stock prices** for a future date
  - or
  - Prediction of population numbers** for a future date



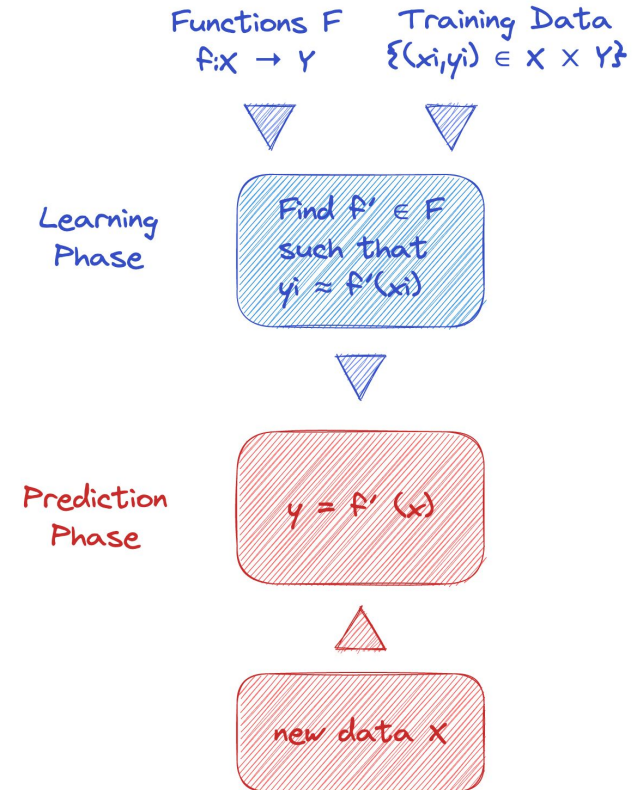
# Classification Problems

- **Binary Classification**
  - given a pattern  $x$  drawn from a domain  $X$ , estimate which value an associated binary random variable  $y \in \{\pm 1\}$  will assume.
  
- **Multi Class Classification**
  - given a pattern  $x$  drawn from a domain  $X$ , estimate which value an associated binary random variable  $y \in \{1, \dots, n\}$  will assume.



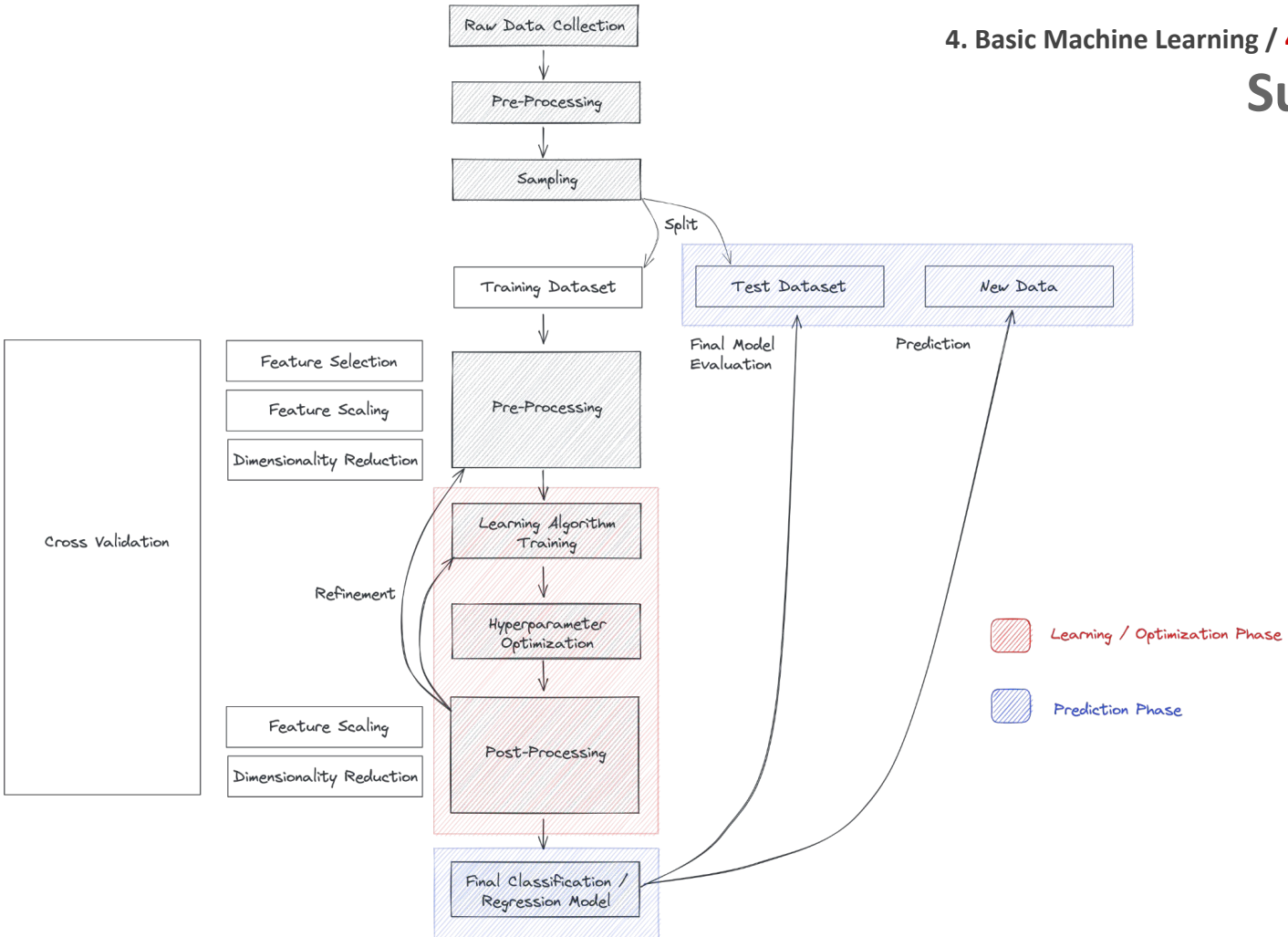
# Supervised Learning

- A **training set** of examples with the **correct responses** (targets) is provided and, based on this training set,
- the **algorithm generalizes to respond correctly to all possible inputs**.
- Typically, each **example** is a pair consisting of
  - an **input object** (typically a vector) and
  - a desired **output value** (also called the supervisory signal).



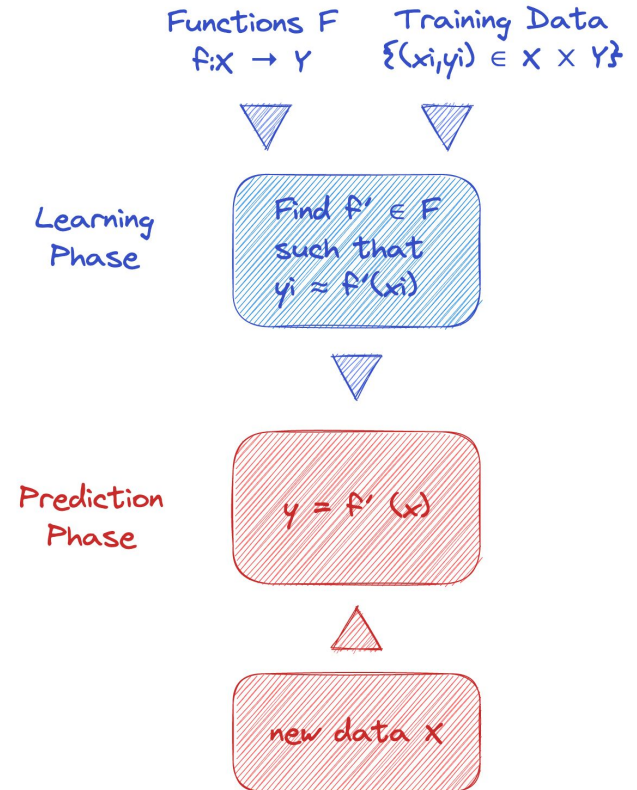


# Supervised Learning



# Supervised Learning - Examples

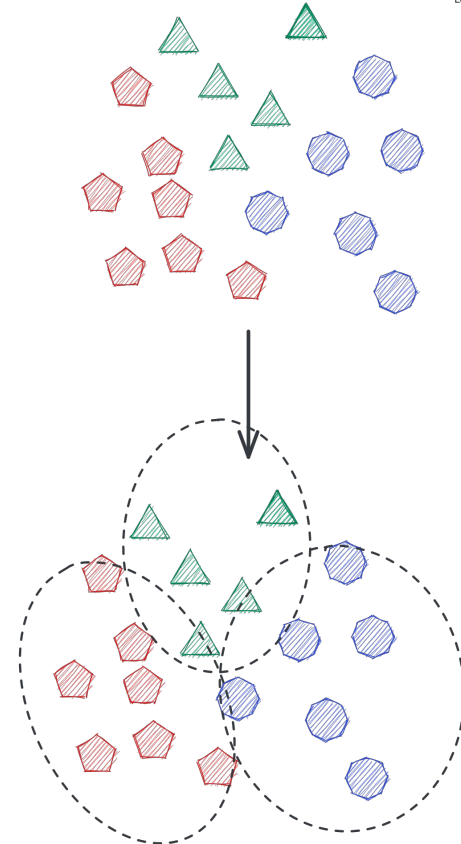
- k-Nearest Neighbors
- **Linear Regression**
- Logistic Regression
- Support Vector Machines (SVM)
- **Decision Trees**
- **Neural Networks**





# Unsupervised Learning

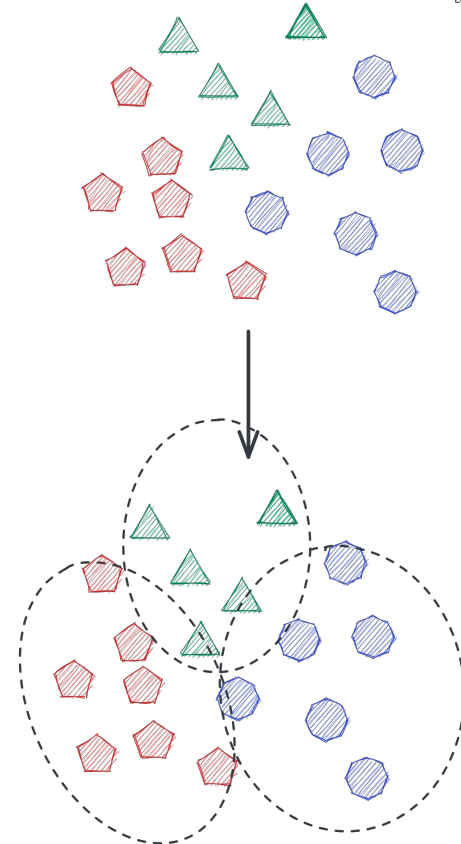
- Inferring a function to describe hidden structure from "unlabeled" data.
- **Correct responses are not provided**, but instead
- the algorithm tries to **identify similarities between the inputs** so that inputs that have something in common are categorized together.
- The statistical approach to unsupervised learning is known as **density estimation**.



# Unsupervised Learning - Examples

## Clustering Algorithms

- k-Means
- Hierarchical Cluster Analysis (HCA)
- Expectation Maximization





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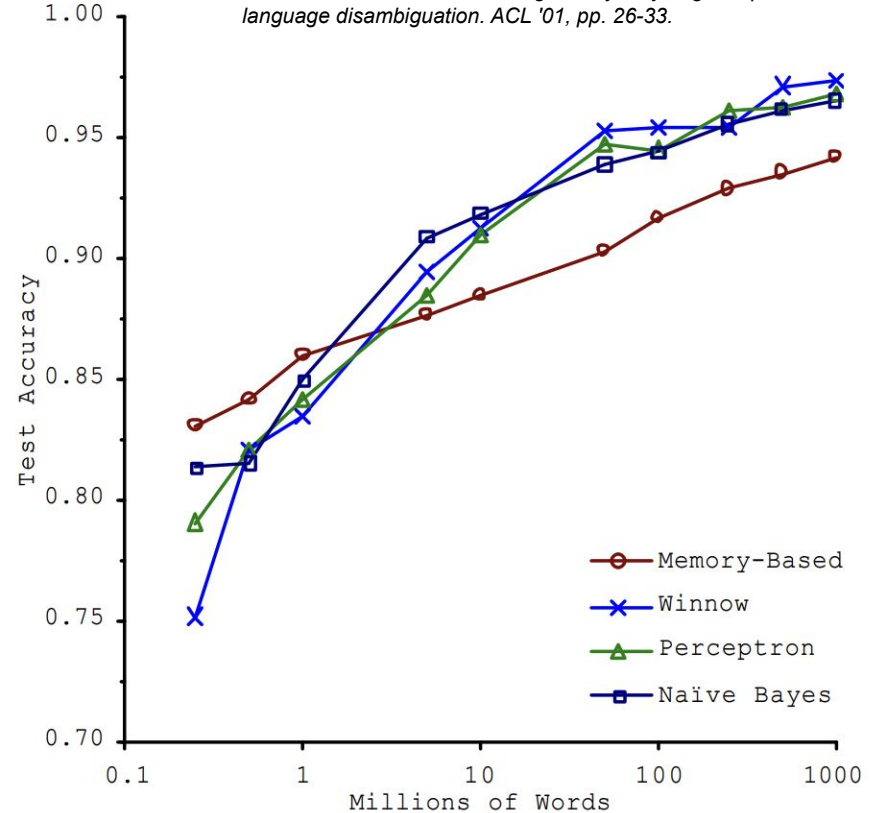
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# Main Challenges of Machine Learning

- Insufficient Quantity of Training Data

*M. Banko, E. Brill. 2001. Scaling to very very large corpora for natural language disambiguation. ACL '01, pp. 26-33.*





# Main Challenges of Machine Learning

- Insufficient Quantity of Training Data
- Nonrepresentative Training Data



In 1936 The *Literary Digest* wrongly predicted the win of Landon with 57% of the votes against Roosevelt. In the poll they used telephone directories, list of magazine subscribers and club membership lists. **Roosevelt won** with 62% of the votes.

# Main Challenges of Machine Learning

- **Insufficient Quantity of Training Data**
- **Nonrepresentative Training Data**
- **Poor-Quality Data**

# Main Challenges of Machine Learning

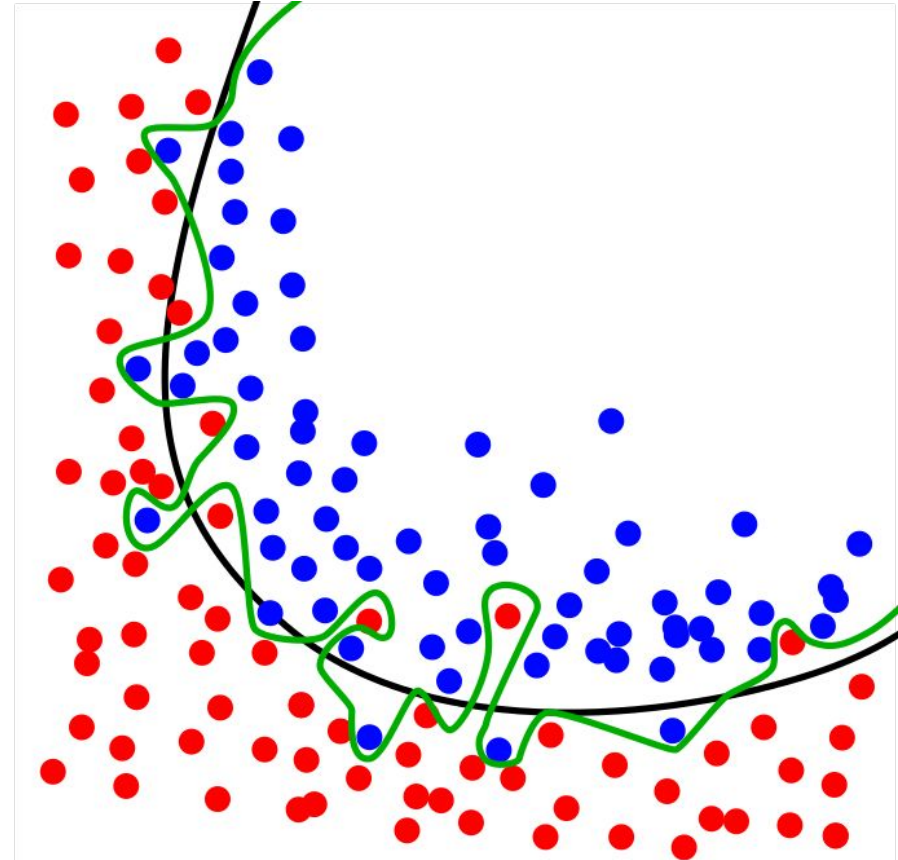
- Insufficient Quantity of Training Data
- Nonrepresentative Training Data
- Poor-Quality Data
- Irrelevant Features
  - Problem can be addressed via **Feature Engineering**:
    - Feature selection
    - Feature extraction
    - Creating new features





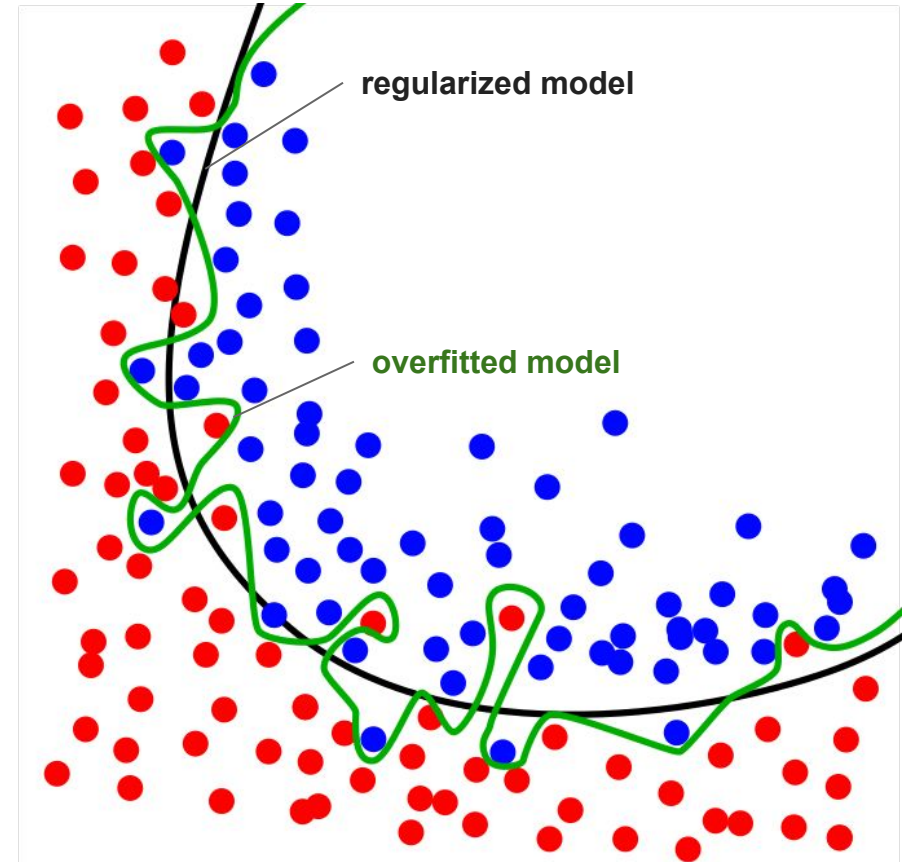
# Main Challenges of Machine Learning

- Insufficient Quantity of Training Data
- Nonrepresentative Training Data
- Poor-Quality Data
- Irrelevant Features
- **Overfitting the Training Data**



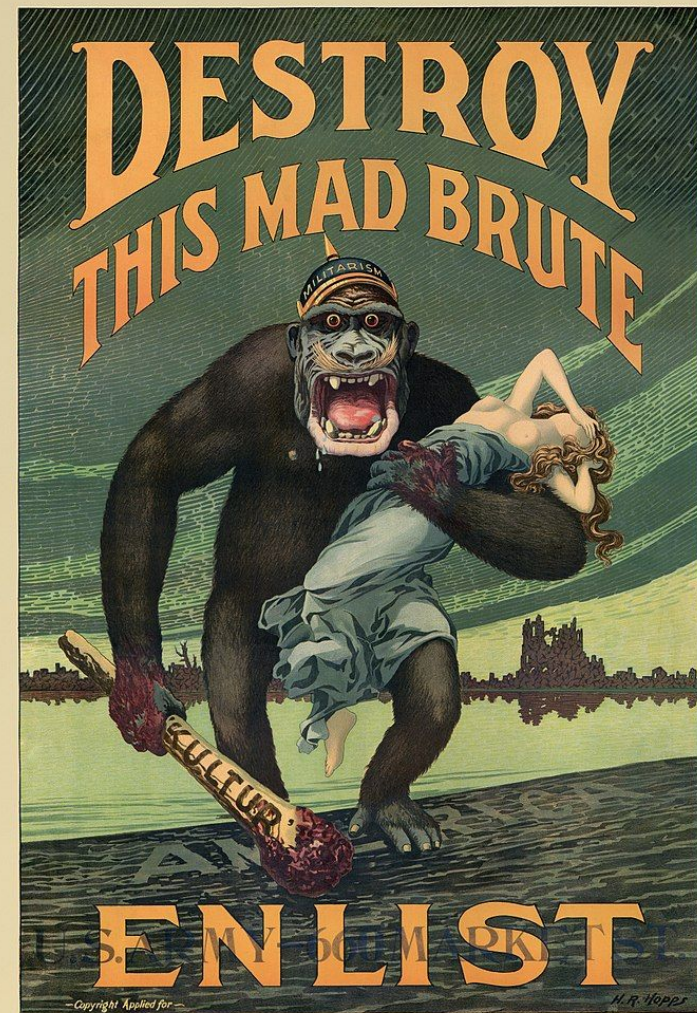
# Overfitting

- The **overfitted model** follows exactly the training data.
  - Too high dependency on potential noise
  - Lack of generalization
- The **overfitted model** is likely to have a higher error rate on new unseen data, compared to the **regularized model**.
  - **Better generalization** to the underlying classification function required.
- **Consequence:**  
Stop training the model before the algorithm overfits.



## There is no Bias Free Learning

- **Inductive bias:** Generalization learning is only possible, if the learning system has an inductive bias.
- **Restriction/language bias:** Not every model can be expressed by the given hypothesis language.
- **Preference/search bias:** Typically learning algorithms are based on a greedy search strategy in the hypothesis space. The bias directs search and influences which model is learned.
- **Sampling bias:** Independent of ML algorithm. How representative are the training data for the (infinite) set of all possible instances.





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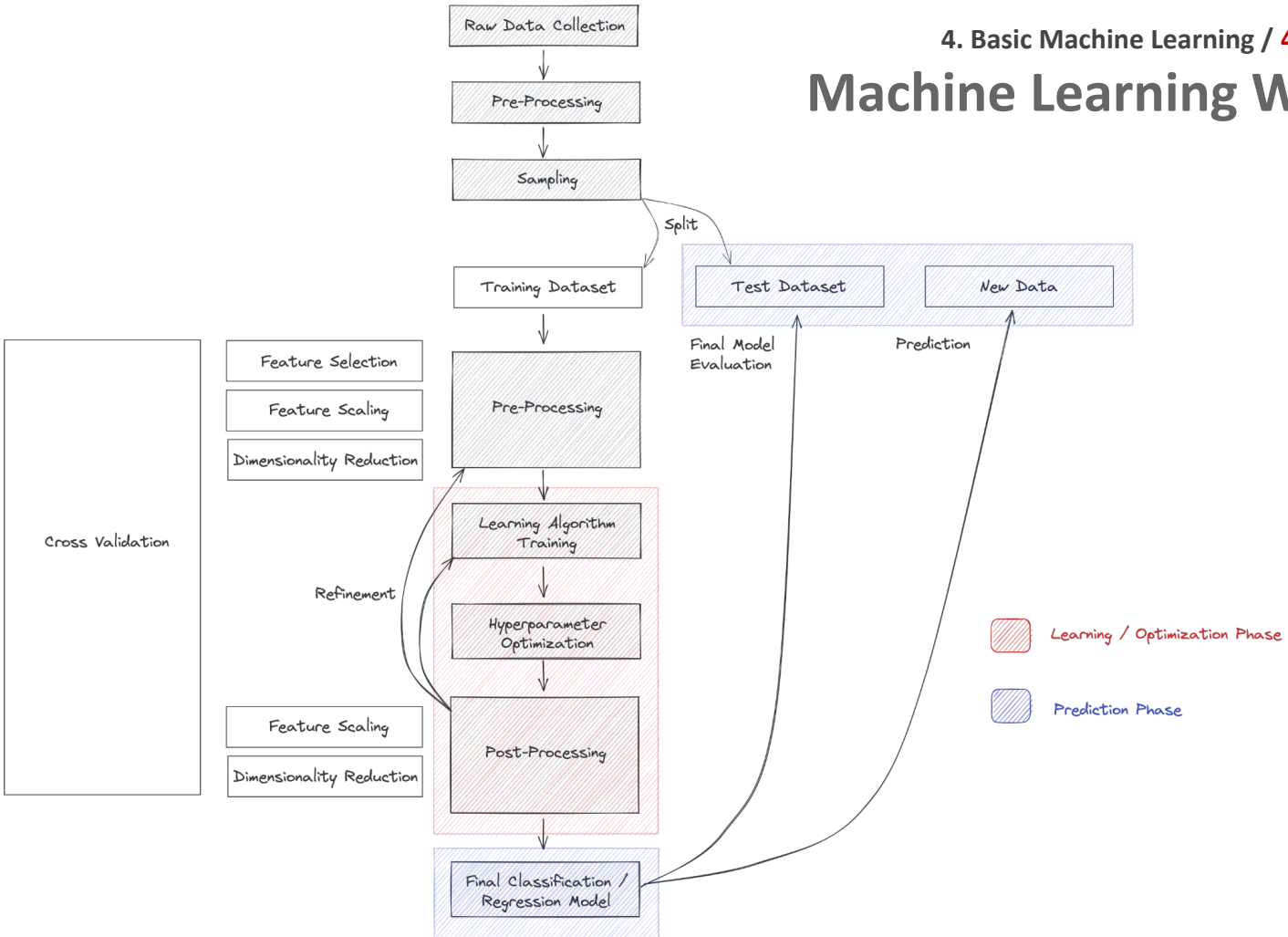
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4.8 Neural Networks and Deep Learning

4.9 Word Embeddings

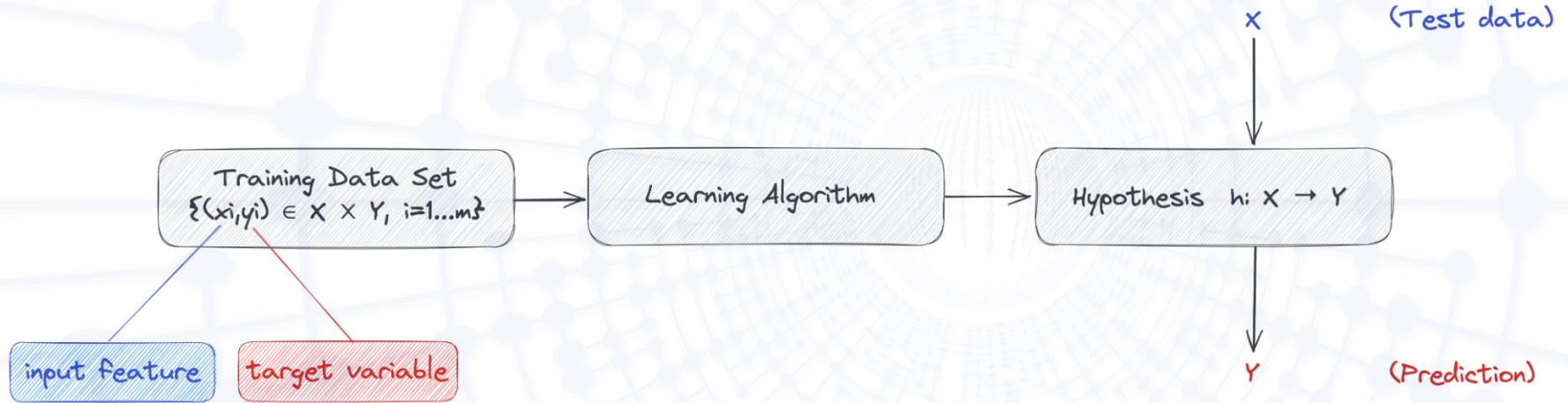
4.10 Knowledge Graph Embeddings

# Machine Learning Workflow Overview



# Data Collection

- **Raw Data Collection**
  - The **larger** and the **more diverse** the collected data, the better the learning task can be performed.





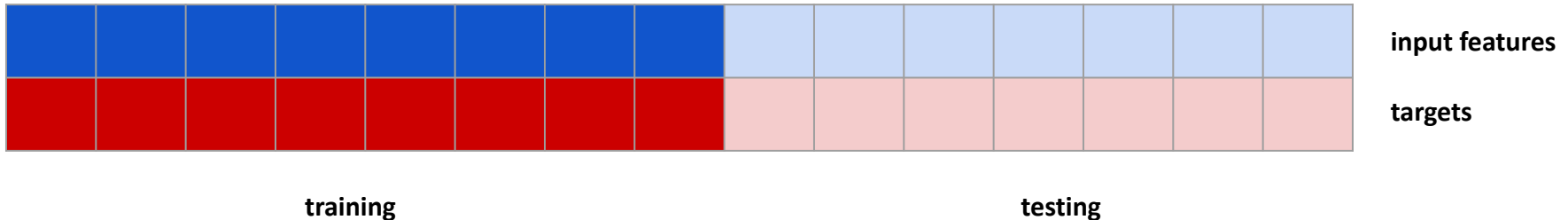
# Data Preprocessing and Data Cleaning

- **Data Preprocessing**
  - Typically to **create suitable training data**, the collected raw data has to be preprocessed (cleaned up) to remove errors, as e.g., dummy values, absence of data, contradicting data, etc.
- **Data Cleaning Steps**
  - **Parsing**: locates and identifies individual data elements in raw data.
  - **Correcting**: corrects parsed individual data components using sophisticated data algorithms.
  - **Normalization**: applies conversion routines to transform data into standard formats.
  - **Matching**: searching and matching records within and across data based on predefined rules.
  - **Consolidating**: merges data into one representation.



# Training Data and Test Data

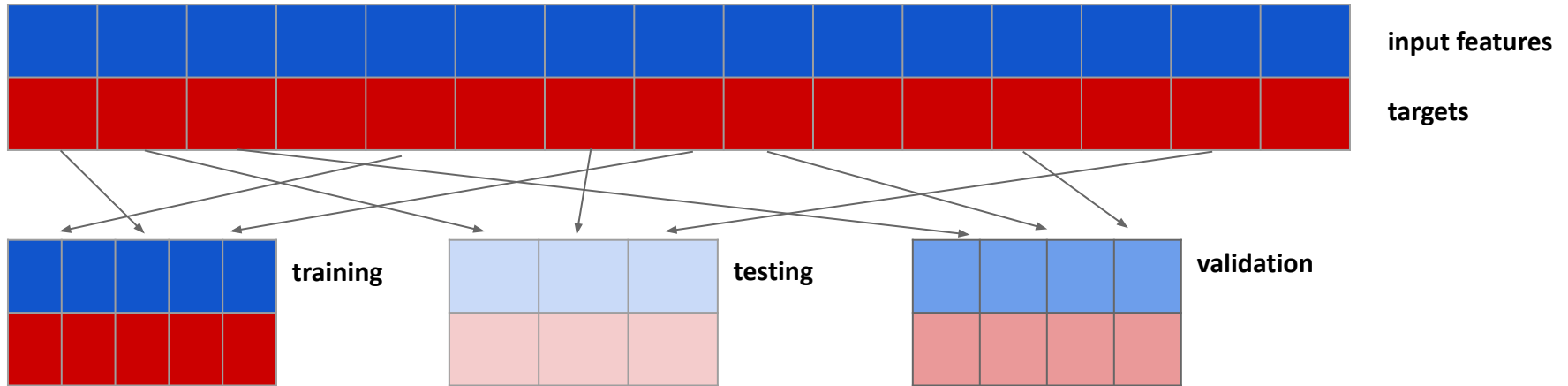
- The easiest way to obtain training data is to split up the original dataset
  - Training Data (used to train the algorithm)
  - Test Data (used to evaluate the performance of the readily trained algorithm)



- BUT:
  - Evaluations obtained tend to reflect the particular way the data are divided up.
- SOLUTION:
  - **Statistical sampling** to get more accurate measurements.

# Sampling

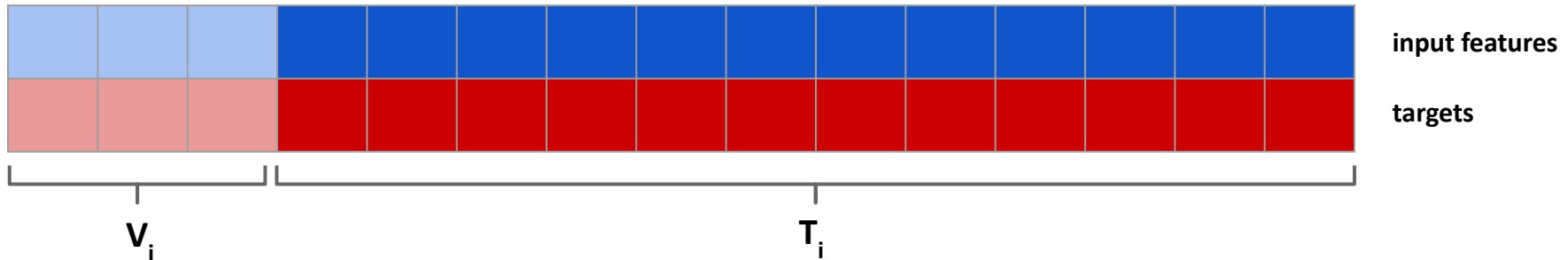
- The collected data should be divided into
  - Training Data (used to train the algorithm)
  - Validation Data (to keep track about the performance of the algorithm while it learns)
  - Test Data (used to evaluate the performance of the readily trained algorithm)





# K-fold Cross Validation

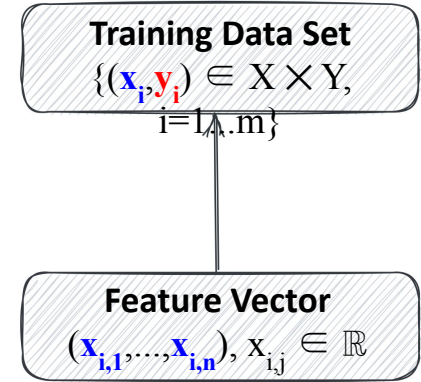
- The aim of **cross-validation** is to ensure that every example from the original dataset has the same chance of appearing in the training and testing set.
- In **K-fold cross-validation**, the dataset  $X$  is divided randomly into  $K$  equal-sized parts,  $X_i$ ,  $i = 1, \dots, K$ .
- To generate each pair,
  - we keep **one of the  $K$**  parts out as the **validation set**  $V_i = X_i$  and
  - combine the **remaining  $K - 1$**  parts to form the training set
 
$$T_i = X_1 \cup \dots \cup X_{i-1} \cup X_{i+1} \cup \dots \cup X_K$$



# Feature Selection

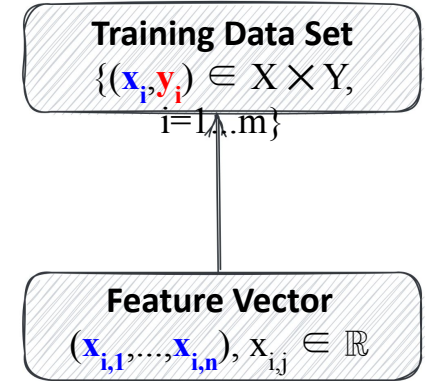
- Select **attributes** of/from the available data that are **relevant to determine the projected outcome**.
- Simple Example: **SPAM Detection**
  - Input: emails  $x$
  - Feature Vector:

$$f(x) = \begin{bmatrix} f(x_1) \\ f(x_2) \\ \dots \\ f(x_n) \end{bmatrix}, \text{ e.g., } f(x_i) = \begin{cases} 1 & \text{if the email contains "viagra"} \\ 0 & \text{otherwise} \end{cases}$$



# Feature Selection

- Select **attributes** of/from the available data that are **relevant to determine the projected outcome**.
- **Why?**
  - Avoid **overfitting** and achieve better **generalization ability**
  - Reduce the **storage requirement** and **training time**
  - **Interpretability**
- **Potential Difficulties:**
  - Irrelevant Attributes
  - Missing Attributes
  - Missing Attribute Values
  - Redundant Attributes
  - Attribute Value Noise





# Evaluation - Accuracy, Recall, Precision

- To evaluate the performance of a ML model, the following **Metrics** can be applied:

$$Accuracy = \frac{\#TP + \#TN}{\#TP + \#FP + \#TN + \#FN}$$

$$Recall = \frac{\#TP}{\#TP + \#FN}$$

$$Precision = \frac{\#TP}{\#TP + \#FP}$$

$$F_1 = 2 \cdot \frac{precision \cdot recall}{precision + recall}$$

		experiment	
		true	false
ground truth	true	true positive	false negative
	false	false positive	true negative

Confusion Matrix

# Evaluation - ROC Curve

- How do we compare the performance of different models or models using different parameters?

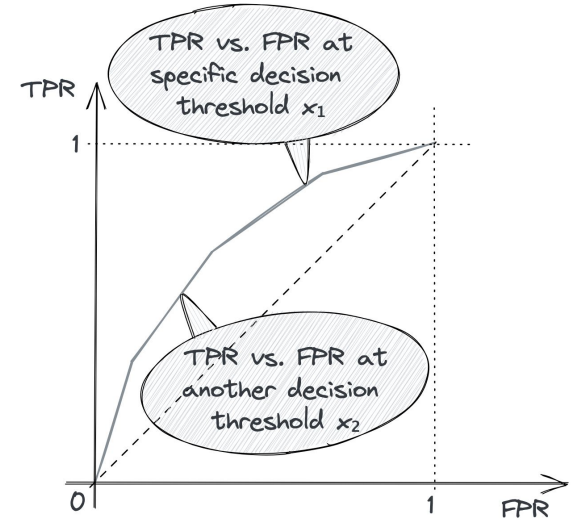
- **ROC Curve (Receiver-Operator Characteristic)**

- Y-axis: True Positive Rate  $TPR = \frac{\#TP}{\#TP + \#FN}$

- X-axis: False Positive Rate  $FPR = \frac{\#FP}{\#FP + \#TN}$

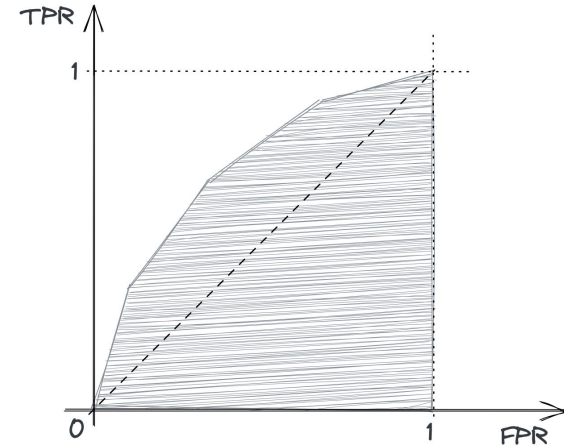
- An ROC curve plots **TPR vs. FPR at different classification thresholds**. Lowering the classification threshold classifies more items as positive, thus increasing both FP and TP.

- Classifiers that give curves closer to the top-left corner indicate a better performance.



# Evaluation - AUC (Area under the ROC Curve)

- The **Area under the ROC Curve (AUC)** measures the entire two-dimensional area underneath the entire ROC curve.
- **AUC** represents the probability that a classifier will rank a randomly chosen positive instance higher than a randomly chosen negative one.
- AUC provides an aggregate measure of performance across all possible classification thresholds.
  - **AUC is 0** if predictions are 100% wrong.
  - **AUC is 1** if all predictions are correct.
  - AUC is scale-invariant and classification-threshold-invariant.



- 4.1 A Brief History of AI
- 4.2 Introduction to Machine Learning
- 4.3 Main Challenges of Machine Learning
- 4.4 Machine Learning Workflow
- 4.5 Basic ML Algorithms 1 - k-Means Clustering
- 4.6 Basic ML Algorithms 2 - Linear Regression
- 4.7 Basic ML Algorithms 3 - Decision Trees
- 4.8 Neural Networks and Deep Learning
- 4.9 Word Embeddings
- 4.10 Knowledge Graph Embeddings



# 4. Machine Learning - 1

## Bibliography

- S. Marsland, ***Machine Learning, An Algorithmic Perspective***, 2nd. ed., Chapman & Hall / CRC Press, 2015
  - Chap. 1 (Types of Machine Learning, Supervised Learning)
  - Chap. 2 (Terminology, Machine Learning Challenges, Statistics)

*(The book should also be available on the Web as pdf, just keep looking...)*
- E. Kochi, [How to Prevent Discriminatory Outcomes in Machine Learning](#), medium.com
- [Machine Learning and Human Bias](#), Google @ YouTube

# 4. Machine Learning - 1

## Syllabus Questions

- Explain the two fundamental approaches of Artificial Intelligence.
- What was the reason for the “AI Winter”?
- What is AI and what is the goal of AI?
- What is Machine Learning?
- Explain, how humans learn.
- What is the difference between Classification and Regression?
- Explain, how Supervised Learning works.
- Explain, how Unsupervised Learning works and for what kind of application it is useful.
- Explain the main challenges of Machine Learning.
- Explain the term Overfitting.
- What tasks are included in Data Cleaning?
- Explain K-fold Cross Validation.
- What is the difference between recall/precision and the ROC curve?